

## CASTLE'S FUNTIME FANPAGE

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## LATEST POST

## Thinking about Sonic 06 lately...

Everyone knows Sonic is cool as fuck, but what they don't know is that Sonic was at his peak in 2006. The sexy PlayStation 2 graphics paired with the majestic voice of Jason Griffith *TWICE*, made it one of the best games of all time.

Of course, I can't forget the legend that Sonic 06 introduced.

## SILVER THE HEDGEHOG



(Fig 1) Silver the Hedgehog image from Sonic 06

Silver might be the greatest Sonic character of all time.

Now, I know not everyone agrees with that statement, but they just don't understand. Critics gave the game about 2-3/10 which is insanity, critics are just some lonely middle aged "gamers" who can't even get past tutorials. The franchise needed a 3<sup>rd</sup> hedgehog. Sonic represents the present, Shadow represents the past and Silver represents the future. This works so well with the game's core premise, which is time travel.

Recent games have been lacking originality, I think this is the core difference between them now VS in the 2000s, things were so much more fun in those games, like there was literally one where Sonic turned into a "Werehog" at night. To be honest, a lot of things were cooler then, I'm so mad that I was a toddler. I never got to see a Hot Topic while it was actually emo or got to taste the Shrek branded green ketchup.

Anyway... I'm getting a little sidetracked.



(Fig 2) Promotional Shrek Ketchup

Back to Sonic 06, taking a little look at the first review that I can find, Mr Juan Castro from IGN had a lot of things to say. Dude starts yapping about how Sonic was originally about speed and that “certain things should stay in the past”, who wants to bet that this dude misses the “good ol’ days” where kids weren’t on their darn phone all the time. It’s the phones guys, they’re making us stupid. I will give him this though, he’s not wrong when he says that some of the gameplay is flawed, there definitely was a lot of bugs when it released. But honestly, I think the bugs come from the fact that they were really trying to innovate and make something new with this game. Even Juan had to give credit to the fact that the gameplay styles for Sonic, Shadow and Silver were all different. Sonic has his speed of course, then Shadow has his weapons and vehicles, and Silver has his telekinesis.

You know, Silver might be a whiny little guy and Elise might have had chicken legs and got re-kidnapped about 10 times, but I had so much fun playing this game. I still love all the content and memes that come from it even now almost 20 years later.

So, this post is my cry out to SEGA, I hope you’re reading this. Please bring back the complex and original storylines. Honestly, if that’s too much just add Silver, please. Oh, and make more merch of him too.

## Bibliography

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## List of figures

Figure 1. ‘Silver the Hedgehog | Sonic Wiki Zone | Fandom’. 2024. [online]. Available at: [https://sonic.fandom.com/wiki/Silver\\_the\\_Hedgehog](https://sonic.fandom.com/wiki/Silver_the_Hedgehog) [accessed 11 Jun 2024].

Figure 2. ‘Heinz | WikiShrek | Fandom’. 2024. [online]. Available at: <https://shrek.fandom.com/wiki/Heinz> [accessed 11 Jun 2024].